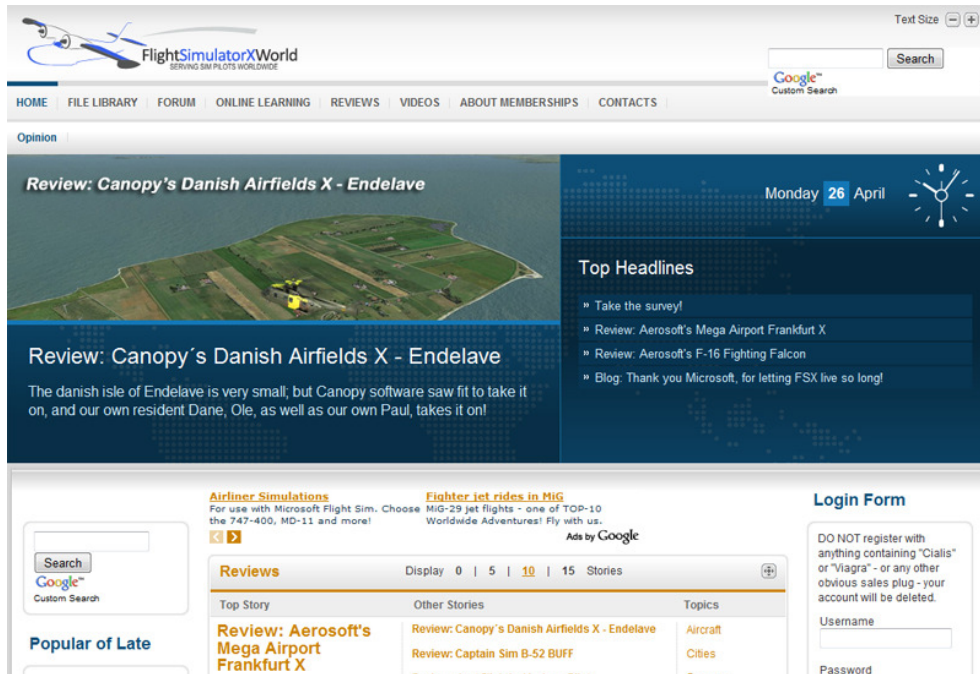


## Review of Canopy's Danish Airfields X - Endelave



The screenshot shows the Flight Simulator X World website. The main header includes the site logo and navigation links: HOME, FILE LIBRARY, FORUM, ONLINE LEARNING, REVIEWS, VIDEOS, ABOUT MEMBERSHIPS, CONTACTS. A search bar is located in the top right. The main content area features a large image of the Endelave airfield with the title "Review: Canopy's Danish Airfields X - Endelave". Below the image, the text reads: "The danish isle of Endelave is very small, but Canopy software saw fit to take it on, and our own resident Dane, Ole, as well as our own Paul, takes it on!". To the right, there is a "Top Headlines" section with links to "Take the survey!", "Review: Aerosoft's Mega Airport Frankfurt X", "Review: Aerosoft's F-16 Fighting Falcon", and "Blog: Thank you Microsoft, for letting FSX live so long!". Below the main content, there are sections for "Airliner Simulations", "Fighter jet rides in MiG", "Popular of Late", and a "Login Form".

Product name: Danish Airfields X - Endelave

Website: [http://www.canopy.dk/danish\\_airfields\\_x\\_endelave.html](http://www.canopy.dk/danish_airfields_x_endelave.html)

Developer/Retailer: <http://www.canopy.dk>

Price: EUR 6.95

FS version: FSX

YouTube Video: <http://www.youtube.com/watch?v=7SVnQNpJukM&feature=related>

Reviewers: Ole Andreasen & Paul Gluck

Product / Scenery overview:

**Ole Andreasen:**

Endelave! A small island in Denmark, in between Sealand and Jutland. In the big sceme of things this small piece of land is so insignificant that you have to have some relation to it, to even know about it. This should be an interesting review, as it is made by me, who is a Dane, and who have actually been to Endelave in real life – and Paul, an American from Ohio, who, and this I guarantee, has never heard of Endelave – and possible of Denmark, but I´ll let him answer to that himself.

The Island is 13 km<sup>2</sup> or 5.5 m<sup>2</sup> big, so it is a small piece of add-on compared to the monsters of Australia or USA, but being tiny is not always a bad thing. It has its charm, I tell you. And Endelave has a lot of charm. What I really wanted to know is – did Canopy´s version of Endelave show that charm, and change the very dull default FSX, Endelave scenery, into a recognizable piece of Denmark. This was what I really wanted to find out, when I asked Canopy if we could make a review of Endelave. Luckily they said yes, at once, and sent me the download file.

### **Paul Gluck:**

Endelave: I never heard of the place till this review, after finding out about it I went and found it on Google Earth... then the “Oh my it's small” though came to mind. At 5.5 Square Miles it is small but by no means boring.

I used to not know where Denmark was till fairly resent (Google Earth,) and down yaunder in the Caribbean I started getting lazy and mixing up the Netherlands Antilles and Dutch Antilles as the same thing... I've learned now-- they're not.

Installation:

### **Ole Andreassen:**

As I said, the product came as a download file, and it installed completely without problems. I clicked the installer, and Endelave was installed into FSX . A manual of the scenery file is included, well two manuals actually – one in my native language Danish, and one for all the others – in English. This manual is a short, 5 page .pdf document, that contains the basics of the real island, and the reproduction of it, done by Canopy. A link to the islands own real-life website is also

there – and here [www.endelave.dk](http://www.endelave.dk). Its in Danish, but Google translate can take care of that, and so you can find a house for sale, and a list of free jobs in the Island, should you want to go live on Endelave.

General scenery:

**Ole Andreassen:**

FSX has many beautiful sceneries. You get a lot for your money when you buy FSX and go flying. If you go flying over Sidney, or Dallas, or London, then you might be left with the impression that FSX has included the entire world, in stunning detail. But hey, the world is quite a big place, and when you fly to more remote places, and look down, you will see quite a different story. FSX has more than 50.000 runways included, and you might think that this must be all the runways on the globe, but again, this is not the whole story that FSX tells. But this leaves room for improvement, and lots and lots of brave guys and companies throughout the world, is trying to make FSX an even more stunning experience to fly in. Canopy ([www.canopy.dk](http://www.canopy.dk)) is one company who does exactly that.

The default FSX version of Endelave is, as I said above, not very exciting. It is not very accurate either. When you fly over Endelave in default FSX “dress” you have absolutely no sense of being in Denmark. Nothing looks particularly Danish. All this changes when you add Canopy’s Danish Airfields X – Endelave. I cannot recall if the houses and stuff is exactly where I saw it, when I visited the Island about 10 years ago – granted, but when I take a helicopter and overfly the Island, I feel right at home. This is exactly the kind of landscape, that I look at so very often, when I drive in my car in Denmark. The countryside looks exactly like that. The space between the farms – the look of the farms themselves, with the worn roofs, walls with paint, peel offs, and just the three- and four winged farms, with tractors standing outside. It all screams Denmark to me.

So the first mission – to find out if the scenery file resembled Denmark – well that was accomplished to my utter satisfaction.

Second I went down to the ground in my helicopter. I took the aircraft close up to the buildings, to find the details, that I saw in the pictures

that were added to the download. I think I have overflowed the Island 100's of times. I found all the farm equipment, the cars, the beautiful wall at the airfield (EKEL) where you can actually read the postings on the wall (if you can read Danish that is) I found one piece that I have never seen in FSX before – an old-fashioned outhouse – toilet if you want. In Danish its called a “Lokum” and its just too cool to have in your FSX world. I simply love that little detail.

But I couldn't find the seals, and the kayaks that some of the pictures showed. In the end, I re-read the manual, and found out that its not only the island of Endelave that this scenery file contains, its also the extremely tiny strip of sand, called “møllegrunden” to the northwest of the Island. I flew out there, and behold, two kayaks on the sand, one in the water – and a flock of seals sunbathing.

The details in this scenery are fantastic. I especially like the buildings. The way those just seem like every farm building I have ever seen on the roadsides of Denmark. The little village near the harbor, is one more thing that shows Denmark, just as it is, on every small island. Its replicated in every little detail. The different farm vehicles and – equipments just adds to the reality of it.

The harbor itself, is spot on too. Complete with the small ferry, and the stone docks to stand against the sea. I felt like buying an icecream in the little shop at the harbor, as every visitor will do. Eating icecream is a must for all Danes, especially when on sightseeing tour in our own country. I think its written in our constitution that we have to buy at least one a day... and so we do.

When doing photorealistic scenery you get upsides and downsides. When overflying the Island, it looks just stunning. As I said – just like Denmark, but when you snoop around like I did in the helicopter, at 10 feet, then the photorealistic scenery becomes blurry. Its inevitable, and it's the same in all photorealistic sceneries in FSX. But I always think it's a shame that beautiful trees at 2000 feet, becomes blurry, featureless “blobs” at 20 feet. I hope a future generation of flight simulators will allow two sets of scenery files everywhere, one for high altitude flying, and one for VFR flying, but until that happens, we have to live with blur when we try to land in photorealistic scenery.

And also if you get close to the people standing around the harbor area, they become lifeless flat, 2D cardboard figures, as they always do in sceneryfiles like that, but I think that only a reviewer is nosy enough to get so close the spectators. Its really rude to nose up on people like that, and if you don't get too close to them, then they work fine to bring life to the set.

### **Paul Gluck:**

This is quite a special place in it's location and history, at a latitude of 55 Degrees North sun rise happens much sooner in the summer or much later in the winter.

I've had a lot of fun doing barn storming flights here; flying ten feet or less in an ultralight at 60 MPH, or flying fast and low in a Super Cub (I have screen shots for that flight,) I learned a new philosophy when flying low: "Don't fly lower than the tallest tree." after crashing the Cub in to a house I quickly started using that.

The detail of the scenery is spot on as can be from what I've seen in the Google photos everything is where it should be; from the out house to the hard to miss ship with "Endelave" on it (Sorry I don't know the ship's name.)

One thing I would like to see is the underwater textures for the beaches done (Go look on Google Earth and you'll see what I mean.)

This is probably one of the few sceneries I can fly in with max Auto Gen and max Texture res.

Extra features:

### **Ole Andreassen:**

A small Island in Denmark, a harbor, and one thing is a must – Seagulls. There is no going without it. Luckily Canopy thought the same, and included seagulls flying around on, and around the Island. The reality factor of this is so huge, that it took me more than an hour, to realize that it wasn't a "normal" thing in FSX. Of course seagulls flew around me. But in FSX its only in missions – and add-on scenery files that animal life it included. Thank you Canopy for including it here. It means soo much.

### **Paul Gluck:**

The main thing that stood out to me in terms of extras were the people on kayaks, the seals, the out house, a tent in the forest, and all of the little things that make this unique, tractors, custom objects, etc.

Conclusion:

**Ole Andreasen:**

All in all, I think Danish Airfields X – Endelave is a masterpiece. I know that I'm not being totally independent here, being Danish and all, but then again, being Danish, makes me appreciate all the small things in the scenery that spells Danmark, (Denmark spelled in Danish) From the ferry, to the icecream shop on the harbor – from the red-roofed, white walled church, to the farms, and the village, and.... Oh I want to hoist the Danish flag to go with it, and stroll through it all again and again, singing the national anthem. I'm not in love – I'm in tears – the good kind.

At at less than \$10, there is no way I can give this scenery less than the full monty – four stars from Ole

Good points:

The lot! The fantastic detail, and the fantastic way Canopy captured Denmark in it all. It's just wonderful.

Bad points:

2D people, close up, blurry photorealistic scenery – at zero altitude.

**Paul Gluck:**

Having never left the United States, I've really never really known what the rest of the world looks like except through FS and Google Earth, so sceneries like these are real treats to enjoy.

Good points:

- Great scenery
- Not hard on frames
- Fun to fly in and try not to crash
- Great scenery extras like the tent in the forest

Bad points:

-No underwater beach textures

Star rating, 1 to 4:

**Ole Andreasen: 4**

**Paul Gluck: 4**